Carbide.c++ Tutorials

This set of tutorials has been created to show how to use the Carbide.c++ UI designer effectively. The tutorial is organized as follows.

Prerequisites

Follow instructions in the SDK and Carbide.c++ installation guide.

Getting started

Carbide.c++ Tutorial 1 - Helloworld

Tutorials

- Carbide.c++ Tutorial 2 - Getting Input from user - Adding input capturing capabilities to application
- Carbide.c++ Tutorial 3 - Using List view - Presenting user with list of options (The list box)
- Carbide.c++ Tutorial 4 - Creating a Settings view - Adding settings to the application - 1
- Carbide.c++ Tutorial 5 - Creating a Settings view - II - Adding settings to the application - 2
- Carbide.c++ Tutorial 6 - A dialog example - A dialog example(Using wait dialog)
- Carbide.c++ Tutorial 7 - Signing with Developer Certificate - A signed sis file

Debugging your code

RDebug is a class which can be used for debugging the project. The debugging is possible on command prompt as well as using Carbide.c++ following article explains how RDebug can be used with Carbide.c++ : How to use RDebug

Testing on devices

Though all the tutorials can be run in emulator but running your own code on device has its own charm!

To run the code installer package(sis file) needs to be signed. If you have your own developer certificate then its fine, but since you are reading this it clearly means you are a beginner and likely not to have a developer certificate.

If you do not have developer certificate to sign the sis file, you can go to Symbian Signed and create an account to obtain one.

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