Category:Java ME

This portal contains community wiki articles with category **Java ME**, the native development platform for creating applications on the Nokia Asha software platform. Note that most articles will also be relevant to legacy Series 40 devices, and some may also be relevant to Symbian.

We currently have 1110 Java ME articles in this Wiki.

Wiki

- 40 New Asha — **New & Updated**
- 20 — **Base/System**
- 35 — **Connectivity**
- 22 — **Deploy/Install**
- 29 — **Games**
- 46 {code} — **General Programming**
- **Getting Started**
- 33 — **Graphics**
- 11 — **Localization**
- 30 — **Location**
- **Maps**
- 6 — **LWUIT**
- 23 — **Messaging**
- 11 — **Mobile Design**
- 71 — **Multimedia**
- 43 — **Networking**
- 16 — **Optimization**
- 88 — **PIM, Files & Data**
- 17 — **Porting**
- 9 — **Sensors**
- 54 — **Security & Certification**
- 16 — **Telephony**
- 9 — **Test & Debug**
- 37 — **Tools & SDK**
- 178 — **User Interface**
- 20 — **XML & Web Services**
- **Other Articles**
- 68 — **Known Issues**
- 14 RIP — **Archived**

External

- **Java Home**
- **Nokia Asha SDK 1.0 (beta)**
- **Nokia SDK 2.0 for Java**
- **Asha PDP**
- **Java Library**
- **LWUIT Library**
- **Design Guidelines**
- **Device specifications**
- **Discussion Boards**
- **Nokia Projects**

Recently Edited

- Implementing Kinetic panning with Maps API for Jav... . . jasfox
- Adding Markers to the Map with Maps API for Java M... . . jasfox
- Getting Started with Nokia Asha SDK Templates NEW . . Tomi_
- How to develop Java ME applications on Symbian NEW . . skalogir
- Porting MIDlets from Nokia Asha to Symbian NEW . . skalogir
- Porting MIDlets from Symbian to Nokia Asha NEW . . skalogir
- Developing Series 40 apps on Linux . . oniongarlic
- Listening asynchronously for incoming SMS messages... . . skalogir
- Mapping points of interest using Java ME . . jasfox
- Map Marker Clustering Strategies for the Maps API ... . . jasfox

Most Viewed

- Java Security Domains
- Asha Touch Competition 2012Q3
- How to install Java ME application in mobile phone
- Playing whacking game with Accelerometer Sensor
- Displaying Nokia Maps in a Form in Java ME
- How to connect to Facebook using CodenameOne on Series 40
- Listening asynchronously for incoming SMS messages in Java ME
- Become an Series 40 application developer - Part 2
- Series 40 communicating with Arduino using Bluetooth
- HTTP Post multipart file upload in Java ME
- Determining Current Location via Cell ID

More...

Featured Articles

- Porting MIDlets from Symbian to Nokia Asha NEW . . skalogir
- Listening asynchronously for incoming SMS messages in J... . . skalogir
- Creating a Map Type Selector for the Maps API for Java ... . . jasfox
- How to calculate and show a route with Maps API for Jav... . . jasfox
- Developing a 2D game in Java ME - Part 1 . . misaq
- Integrating your social presence with the Digital Marke... . . jappit
- Java Porting . . grahamhughes
- How to listen to radio in Java ME . . skalogir
- J2ME clients for JSON services made easy: the complete ... . . pooja_1650
- Graphics scalability approaches for Series 40 Java ME a... . . trpeki2

More...

(C) Copyright Nokia 2013. All rights reserved.

- Integrating HERE Maps in LWUIT application . . jasfox

More...

How can you help?

The Nokia Asha platform is an evolution of Series 40 with a brand new UI and a number of new Java APIs. While most articles will work just fine on Nokia Asha we'd appreciate help with the following:

- New articles showing how to use the new Nokia specific APIs for: notification, file selection, image scaling, network state, contacts, phone settings, and also the Mobile Internationalization API (JSR-238)
- Validate older articles against the new SDK and Nokia 501 - then update the ArticleMetaData with device and SDK information you tested against and also update the categories to include the new Category:Nokia Asha platform category and Category:Nokia Asha Platform 1.0 version category.

(C) Copyright Nokia 2013. All rights reserved.

(C) Copyright Nokia 2013. All rights reserved.