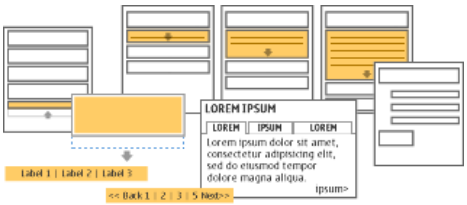
Category:Mobile Design Patterns

Introduction to design patterns

Design patterns are “known solutions to common design problems”. They provide an ideal starting point for newcomers to design and an excellent reference for more experienced designers. Design patterns are particularly useful in the mobile context as they challenge designers to re-examine and adapt common desktop patterns with the mobile experience in mind.



We currently have 98 Mobile Design Pattern articles in this Wiki.

Recently Edited Mobile Design Pattern Articles

- Designing Mobile Interfaces (Book) . . hamishwillee
- Mobile Design Pattern Gallery (Book) . . hamishwillee
- Series 40 UI design for monetization enablers webi... . . Krebbix
- Series 40 UX checklist webinar - companion article . . Krebbix
- MVC in Java ME . . marcelobarrosalmeida
- Mobile Design Pattern: Search In Mobile . . raja.garg1986@gmail.com
- High performance Widgets: Combine your JavaScripts... . . mavi85bmn
- Design Pattern for Java ME Canvas based applicatio... . . im2amit
- Mobile Design Pattern: Menu . . Tomi980
- Mobile Design Pattern: Touch Dialer Style . . Sumitsk

More...

Most Viewed Mobile Design Pattern Articles

- Mobile Design Pattern: Lock Screen
- Series 40 UX checklist webinar - companion article
- Series 40 UI design for monetization enablers webinar - companion article
- Mobile Design Pattern: Theme of Touch Screen Menu
- Design Pattern for Java ME Canvas based applications
- Mobile Design Pattern: High Performance Widgets: CSS Sprites
- Mobile Design Pattern: Scrollbar
- Mobile Design Pattern: Theme of MP3 Player
- High performance Widgets: Combine your JavaScripts and CSS in external Files
- Mobile Design Pattern: Accordion Menu

More...

(C) Copyright Nokia 2013. All rights reserved.

(C) Copyright Nokia 2013. All rights reserved.