JavaScript

JavaScript is a scripting language designed especially for the web development. JavaScript is an implementation of the ECMAScript standard with weak typing and high polymorphism.

The language is mainly used for the client-side scripting on web pages and it is not related to the Java programming language.

External links

- Mozilla's Official Documentation on JavaScript

JavaScript is a scripting language most often used for client-side web development. It was the originating dialect of the ECMAScript standard. It is a dynamic, weakly typed, prototype-based language with first-class functions. JavaScript was influenced by many languages and was designed to look like Java, but be easier for non-programmers to work with.

Although best known for its use in websites (as client-side JavaScript), JavaScript is also used to enable scripting access to objects embedded in other applications.

JavaScript, despite the name, is essentially unrelated to the Java programming language, although both have the common C syntax, and JavaScript copies many Java names and naming conventions. The language was originally named "LiveScript" but was renamed in a co-marketing deal between Netscape and Sun, in exchange for Netscape bundling Sun's Java runtime with their then-dominant browser. The key design principles within JavaScript are inherited from the Self and Scheme programming languages.

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